

L Number	Hits	Search Text	DB	Time stamp
1	0	riplemap\$4	USPAT; US-PGPUB	2004/04/01 09:44
3	2	rip adj map\$4 not (rip adj map)	USPAT; US-PGPUB	2004/04/01 09:44
-	1	"09996451"	USPAT; US-PGPUB	2004/03/25 15:18
-	108	silhouette and "texture map"	USPAT; US-PGPUB	2003/11/25 11:48
-	86	silhouette and "texture map" and (eye or camera)	USPAT; US-PGPUB	2003/11/25 11:49
-	87	silhouette and "texture map" and (eye\$ or camera)	USPAT; US-PGPUB	2003/11/25 11:51
-	8	silhouette and "texture map" and (eye\$ or camera) and "cross product"	USPAT; US-PGPUB	2003/11/26 12:51
-	37	silhouette and (texture adj map\$5) and (eye\$ or camera) and product and width	USPAT; US-PGPUB	2003/11/26 09:15
-	247	(silhouette or outline or contour or delineation or profile or border) and (texture adj map\$5) and (eye\$ or camera) and product and width	USPAT; US-PGPUB	2003/11/26 13:54
-	61	silhouette and cartoon	USPAT; US-PGPUB	2003/11/25 15:34
-	6	"6115050"	USPAT; US-PGPUB	2003/11/26 15:38
-	13	silhouette and cartoon and (texture adj map\$5)	USPAT; US-PGPUB	2003/11/25 15:35
-	13	silhouet\$6 and cartoon and (texture adj map\$5)	USPAT; US-PGPUB	2003/11/25 15:37
-	247	(silhouet\$6 or outline or contour or delineation or profile or border) and (texture adj map\$5) and (eye\$ or camera) and product and width	USPAT; US-PGPUB	2003/11/25 15:36
-	58	silhouette.ti.	USPAT; US-PGPUB	2003/11/25 15:40
-	6	silhouette.ti. and (texture adj map\$6)	USPAT; US-PGPUB	2003/11/25 15:40
-	35	silhouette and (texture adj map\$5) and (eye\$ or camera) and product and width and (edge or vertex)	USPAT; US-PGPUB	2003/11/26 11:04
-	27	silhouette and (texture adj map\$5) and (eye\$ or camera) and product and width and (edge or vertex) and back and front	USPAT; US-PGPUB	2003/11/26 12:50
-	22	silhouette and (texture adj map\$5) and (eye\$ or camera) and product and width and (edge or vertex) and back and front and normal	USPAT; US-PGPUB	2003/11/26 12:50
-	6	silhouette and (texture adj map\$5) and (eye\$ or camera) and "cross product" and width	USPAT; US-PGPUB	2003/11/26 12:51
-	295	(silhouette or outline or contour or delineation or profile or border or perimeter) and (texture adj map\$5) and (eye\$ or camera or vision or visible or visual) and product and width	USPAT; US-PGPUB	2003/11/26 13:56
-	26	culling and (texture adj map\$6) and silhouette	USPAT; US-PGPUB	2003/11/26 15:23
-	48	(texture adj3 map\$4)same (eyepoint or eye-point or (eye adj point))	USPAT; US-PGPUB	2003/11/26 15:46
-	1	"6608627"	USPAT; US-PGPUB	2003/11/26 15:39
-	26	(texture adj3 map\$4)same (eyepoint or eye-point or (eye adj point)) and width	USPAT; US-PGPUB	2003/11/26 16:04
-	73	(texture adj3 map\$4)with (eyepoint or eye-point or (eye adj point) or camera) and width	USPAT; US-PGPUB	2003/11/26 16:05
-	10	(texture adj3 map\$4)with (eyepoint or eye-point or (eye adj point) or camera) and (map with width)	USPAT; US-PGPUB	2003/11/26 16:05
-	16	"cross product" with normal and silhouette	USPAT; US-PGPUB	2003/11/28 12:46

-	40	"4855934"	USPAT; US-PGPUB	2004/03/25 15:20
-	4754	(eye\$7 camera) with (orthogonal angle perpendicular) and (texture contour silhouette)	USPAT; US-PGPUB	2004/03/25 15:23
-	601	(eye\$7 camera) with (orthogonal angle perpendicular) and (texture contour silhouette) and 345/\$.ccls.	USPAT; US-PGPUB	2004/03/26 13:32
-	82	inverse with cosine with product	USPAT; US-PGPUB	2004/03/26 15:58
-	394	(eye\$7 camera) with (orthogonal angle perpendicular) with (texture contour silhouette \$map)	USPAT; US-PGPUB	2004/03/26 12:52
-	1365	(eye\$7 camera view\$7) with (orthogonal angle perpendicular) with (texture contour silhouette \$map)	USPAT; US-PGPUB	2004/03/30 09:11
-	1259	((eye\$7 camera view\$7) with (orthogonal angle perpendicular) with (texture contour silhouette \$map) ) not ((eye\$7 camera) with (orthogonal angle perpendicular) and (texture contour silhouette) and 345/\$.ccls. )	USPAT; US-PGPUB	2004/03/26 13:28
-	214	(orthogonal perpendicular) with (texture contour silhouette) and 345/\$.ccls.	USPAT; US-PGPUB	2004/03/30 10:17
-	829	(orthogonal perpendicular normal) with (texture contour silhouette) and 345/\$.ccls.	USPAT; US-PGPUB	2004/03/30 09:13
-	2	("6049337"   "6256047").PN.	USPAT	2004/03/26 14:15
-	17	inverse with cosine with product with vector	USPAT; US-PGPUB	2004/03/26 15:58
-	2	61-210395 05-101161 "10208067" "11003432"	JPO	2004/03/29 16:20
-	0	97/34213	EPO; JPO; DERWENT;	2004/03/29 16:22
-	13	"34213"	IBM_TDB EPO; JPO; DERWENT;	2004/03/29 16:22
-	3	"447222" "473152" "666548"	IBM_TDB EPO	2004/03/29 16:50
-	1452	((orthogonal perpendicular normal) with (texture contour silhouette) and 345/\$.ccls. ) or ((eye\$7 camera view\$7) with (orthogonal normal perpendicular) with (texture contour silhouette \$map) ) not ((orthogonal perpendicular) with (texture contour silhouette) and 345/\$.ccls. )	USPAT; US-PGPUB	2004/03/31 12:08
-	685	345/582-587.ccls.	USPAT; US-PGPUB	2004/03/31 14:23
-	9	rip adj map	USPAT; US-PGPUB	2004/04/01 09:43
-	44	texture same rip	USPAT; US-PGPUB	2004/03/31 14:25
-	46	rip adj map) (texture same rip) (rip and 345/582-588.ccls.	USPAT; US-PGPUB	2004/03/31 14:26
-	3066	345/418-422.ccls.	USPAT; US-PGPUB	2004/03/31 18:39
-	2395	345/419-421.ccls.	USPAT; US-PGPUB	2004/03/31 18:40